



## North Mississauga Allstar/Select Tournament

September 10-11, 2016

### YOUTH TOURNAMENT RULES

#### ***1. GENERAL INFORMATION***

Each team is responsible for ensuring they are aware of their schedule or any schedule changes. Team Coaches or Managers are responsible for communicating schedules and/or playoff designations to their players. Coaches/managers should check with tournament headquarters, 10 Falconer Dr Unit #12, or field conveners, periodically for any changes or updates, especially at the end of the first day and at the beginning subsequent day.

Unless your scheduled field is not in use, players should only warm up on adjacent field space. Teams must be prepared to play immediately following the end of the previous game.

Once a team has been accepted into the tournament no refund will be issued. However, in the event that the tournament does not have enough teams entered in an age group, all affected teams will be notified and will receive a full refund of their entry fee by cheque.

**Please ensure that you have read all the rules and policies of the tournament prior to registering.**

#### ***2. REGISTRATION***

Team registration will take place at the NMSC Club House, which is located at 10 Falconer Dr Unit #12, at the following times:

Tuesday, September 6, 2016	10 am to 6:00 pm
Wednesday, September 7, 2016	10 am to 7:30 pm
Thursday, September 8, 2016	10 am to 7:30 pm
Friday, September 9, 2016	10 am to 6:00 pm

Only teams travelling more than 90 minutes can request to register at least 1 hour prior to their first game on Saturday morning at the Tournament Headquarters (10 Falconer Dr Unit #12). Teams requesting this option must do so by email ([klangton@nmsc.net](mailto:klangton@nmsc.net)) prior to Sept 2, 2014. **Please note, absolutely no registration will be permitted at the field.**

The following is what is required when registering:

- A fully completed Tournament Team Roster Form (done through NMSC Online system and will be waiting at Festival Headquarters)
- Authorized player books for all registered players
- An Authorized permission to travel form from your District Association if your team is from outside of the Peel Halton District, if you have not already submitted to the Tournament Coordinator.

### ***3. AGE AND ELIGIBILITY***

#### **Eligibility**

**This tournament is open to registered Youth teams in the following categories: Youth Level 6 League Club (Select) Teams, and Youth Level 7 League Allstar Teams.**

All players must be registered with the O.S.A. and with the club for which he or she is playing and have an up to date OSA player book. The player book must be available during the tournament. In the event that the player books are requested and cannot be produced, that player will not be allowed to participate in any further games in the Tournament until it is produced. U13 to U18 teams may register up to 18 players.

Three (3) Guest players are allowed on each team, providing that their names appear on the authorized roster submitted prior to or at registration. All players listed on the roster must be registered with your Club as a House League/Recreational Player/Select Player or must have their player books and an official temporary release signed by their home club and authorized by their District. No rep players, even from younger age groups will be allowed.

#### **Proof of Age**

All teams must complete a team roster and have it signed by the coach. Completed forms must be handed in at registration where it will be verified against the player books. All players listed on the roster must meet the age requirements listed below.

U13 Division: Born January 1, 2003 or later  
U14 Division: Born January 1, 2002 or later  
U15 Division: Born January 1, 2001 or later  
U16 Division: Born January 1, 2000 or later  
U17 Division: Born January 1, 1999 or later  
U18 Division: Born January 1, 1998 or later

#### **Number of Players**

Teams will be allowed to register a maximum of 18 players. The minimum number of players to start a game is 7. The game shall not continue if a team has less than 7 players. Games will use an 11 v 11 format.

### **Travel Permits**

Appropriate permission to travel form authorized by governing associations must be furnished by registration (preferably along with application as per OSA rules) for all teams outside the Peel Halton District (no exceptions).

### **Medical Assistance**

Directions and phone numbers to local emergency services will be provided in your registration package.

## **4. CONTEST RULES**

### **Laws of the Game**

All games shall be played in accordance with the F.I.F.A. Laws of the Game as observed by the Ontario Soccer Association.

### **Home Team Responsibilities**

The home team is responsible for providing an alternate colour shirt, if in the opinion of the referee the shirts are similar. The Home team will also supply the game ball. The Home team is the one that appears first on the schedule. I.e. 1 V 2 ó Team 1 is the Home team.

### **Duration of the Games and Ball Size**

For U13 to U18 games, the game ball should be size #5.

All U13 to U18 qualifying games will have two halves of 25 minutes each with a 5 minute half time. All U13 and U18 semi-final games and final games will have two halves of 30 minutes each with a 5 minute half time.

There will be a minimum of an hour between each game played by any team.

### **Game Sheets**

Game sheets will be provided to the referee by the Field Marshall. The referee will then present the game sheet to the coaches of each team. The Coach or Manager must sign the game sheet prior to presenting it to the referee. Once signed, give it to the referee before the beginning of each game. On completion of the game the referee must complete the game sheet, including the score, players who scored, and any red or yellow cards that were issued. After doing so, the referee must hand the game sheet to the Field Official, who will then call in the score to the Tournament Headquarters at 10 Falconer Dr, Unit #12. All game sheets will be returned to the Tournament Headquarters at the end of each day.

### **Player Equipment**

Players must wear uniforms with numbers on the back and numbers must correspond to numbers/names on the game sheet. Shin guards must be worn by all players.

### **Substitutions**

Unlimited numbers of substitutions is allowed but only at the following times, and with the approval of the referee:

- a) A goal is scored by either team
- b) At any goal kick
- c) At your own throw-in. The opposing team may substitute at the same time only if the other team substitutes based on the referee's discretion.
- d) At the beginning of the second half
- e) Through injury at the referee's discretion

### **Severe Weather Conditions**

A referee may issue a 2 minute water break halfway through the first half and half way through the second half of any game if severe heat conditions occur.

Only in the case when weather or some other act of nature cancels the Tournament prior to its commencement, teams will be refunded up to 1/3 of their tournament registration fee by the NMSC.

Refunds will not be granted for any other reason.

The City of Mississauga leases all fields to the NMSC for the North Mississauga Festival and Tournament. If the City feels that playing on the field may damage the field, the Tournament Committee may be obliged to abide by the City's field policy, and thereby move the games to another venue (if possible), postpone or cancel the games, shorten the games to ten (10) minutes per half or more.

Undecided games (quarters, semis and finals) will then go to penalty kicks, as per FIFA rules. Games will be stopped during lightning and then continue after the lightning leaves the area (stoppages of play due to lightning will be at the discretion of the referee and onsite field marshal).

Games could be shortened to accommodate the rest of the day's games. Regardless of weather conditions, all teams must be prepared to field a team. It is the responsibility of the team to check in with their field marshal at the scheduled field at least thirty (30) minutes prior to the commencement of their game.

## **5. DETERMINING WINNERS**

### **Qualifying Rounds**

Points are allocated as follows:	Each Win	Three (3) points
	Each Tie	One (1) point
	Each Loss	Zero (0) points
	Each Forfeit	Three (3) points for opposing team

### **Determining Wild Cards (If Applicable)**

The Wild Card refers to the next best team over all, out of all groups combined in qualifying round standings. For example, once all 1<sup>st</sup> place teams have been determined, you combine all the groups together and the wildcard team would be the best team in standings from the combined group. If needed, further clarification will be on the schedules. In the event that the wildcard comes from the same group as their opponents, the games will be altered at the discretion of the tournament committee and the alteration will appear on the schedule.

### **Failure to Show**

Once a team is accepted, the entry fee is non refundable

A team will be allowed a five (5) minute waiting period from the scheduled kick off time to field the minimum number of players to start the game. Failure to field the minimum number of players will result in a 1-0 loss by default.

## **6. TIE BREAKING RULES**

### **Overtime**

Overtime is only to be played during the Quarter Finals, Semi Finals and Finals. If a game is tied after regular time, penalty kicks will be taken. Five (5) players from those on the field at the end of game will be selected by the coach to take the advantage shots. If still tied, the sudden death penalty kicks will be taken. If the first team to take the penalty shot scored, the opposing team will have one penalty shot to score. This procedure will continue until a winner is declared. All team members that were on the field the end of the regular time must take a penalty shot (if required) before a player is allowed to kick again.

### **Tie Breaking Rules**

As per Ontario Cup Rules, in the event that two or more teams are tied in a Group, the higher standing will be awarded to:

- 1) Head to Head: The team winning the Match(es) between the tied teams. Please note that this only applies if there are two teams tied. If there are three or more teams tied, this rule does not apply. If still tied thení
- 2) The team with the HIGHEST GOAL DIFFERENCE (determined by subtracting the ògoals againstö from the ògoals forö). If still tied thení
- 3) Least goals against. If still tied thení
- 4) The team with the most GOALS FOR. If still tied thení
- 5) Most wins during preliminary round. If still tied thení
- 6) Best of five (5) penalty kicks by five (5) players on each team alternating kicks between teams. If still tied thení
- 7) Alternate penalty kicks by balance of team, until a decision has been reached. In the event that three teams are still tied after applying the above procedure the kicks from the penalty mark (taken in accordance with LAWS OF THE GAME) shall be handled as follows:

- 1) The teams will draw lot to determine which team is A, B, & C
- 2) Team A will compete against team C (kicks from the penalty mark)
- 3) Team B will compete against Team A (kicks from the penalty mark)
- 4) Team C will compete against Team B (kicks from the penalty mark)
- 5) If one team wins two competitions, then that team will be declared the group winner
- 6) If all three teams win one competition, the two teams scoring the highest percentage of penalties scored divided by the number of kicks taken, will play off against each other.

The above procedure will be implemented immediately following the final game of the Tournament round.

Please Note: i.e. That if any team is tied for the first place in a group and if a penalty kick competition is required and that a team is not present for the competition, it shall forfeit its right to be declared the Tournament group winner and the first place standings will be awarded to the other team.

## ***7. DISCIPLINE AND PROTESTS***

### **Tournament Discipline Rules**

- a) The OSA Published Rules on Discipline at Tournaments will apply with the following exceptions:

Discipline authority is delegated for player misconduct only. Any misconduct reports for coaches, other team officials or game officials shall be submitted for PHSA within 3 days of the tournament's completion.

- b) Standard OSA penalties for player misconduct will apply in all Tournaments and Tournament Discipline Rules must comply with this requirement. (Note: This is the same as in Ontario Cup Tournament Rounds)
- c) The Tournament Discipline Committee will use Discipline by Review (and a Discipline by Hearing where necessary or requested).
- d) Unserved games will be transferred to league play by PHSA. Any player wishing to request a hearing (DBH) for the unserved games must submit a request before the end of the following week for a Discipline Hearing at PHSA.

### **Discipline Carryover**

- a) PHSA will convene a Discipline Hearing for all Special Incident Reports and Dismissal Reports for Coaches, other Team Officials and game Officials. Reports involving individuals from other Districts will be forwarded by PHSA to the appropriate authority, as required.

PHSA will use Discipline by Review on all Dismissal reports for Players who were unable to serve the full Mandatory Minimum sentence at the Tournament. PHSA will advise the player's club and regular league of any additional suspension imposed as a result of Tournament discipline carryover.

Any player (player's club wishing to request Discipline by Hearing **MUST** do so before the end of the week following the tournament.

- b) In the event (based on the reports which it reviews) the PHS A Discipline Review Committee determines that additional misconduct has occurred or that a Serious Foul Play or Violent Conduct misconduct warrants more than the mandatory suspension, it shall advise the Player by way of Discipline Hearing Notice that additional charges have been laid and a Hearing has been scheduled.

**Discipline and Suspensions**

**Mandatory Suspensions for all games played in the tournament**

Infraction	Penalty
Dismissed for receiving a second caution in the same game (neither offence directed at a game official)	1 game suspension
Dismissed for receiving a second caution in the same game (either offence directed at a game official)	2 game suspension
Dismissed for offensive, insulting or abusive language (not directed at a game official)	1 game suspension
Dismissed for offensive, insulting or abusive language (directed at a game official)	3 game suspension
Dismissed for denying an opponent a goal or an obvious goal scoring opportunity by deliberately handling the ball	1 game suspension
Dismissed for denying an opponent a goal or an obvious goal scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or penalty kick	2 game suspension
Dismissed for serious foul play	2 game suspension
Dismissed for violent conduct	3 game suspension
Dismissed for spitting at an opponent or any other person	4 game suspension

If a hearing is necessary, it will be conducted before the team's next scheduled game at the NMSC Tournament Headquarters, which is located at 10 Falconer Dr Unit #12.

**Protests**

Any team wishing to protest a game must submit same in writing with \$100.00 cash to the Tournament headquarters, 10 Falconer Drive Unit #12, within one (1) hour following completion of the game. **Note: No protests regarding referee's decisions will be entertained.** The tournament committee decision will be final.

**Fair Play Code for Spectators**

**Team Coaches and managers are expected to inform all members of their group of the following:**

- I will remember that children play sports for THEIR enjoyment. They are not playing to entertain me.
- I will not have unrealistic expectations. I will encourage participants to do the same.
- I will respect the official's decision; I will encourage the participant's to do the same.
- I will never ridicule an athlete for making a mistake during a competition. I will give positive comments that motivate and encourage continued effort.
- I will condemn the use of violence in any form.

- I will show respect for my team's opponents, because without them there would be no game.
- I will avoid the use of inappropriate language, nor will I harass athletes, coaches, officials, or other spectators.

#### ***8. TOURNAMENT COMMITTEE***

- A. The Tournament Committee will be responsible for team acceptances, tournament format, game scheduling and assignment of referees.
- B. The Tournament Committee will be responsible for making decisions regarding combining or cancelling age divisions in the Tournament. If an age group is cancelled a full refund will be issued back to the effected registered teams. Once a team is accepted into the tournament, no refunds will be issued.
- C. The Tournament Committee will keep scores and standings at the tournament headquarters, 10 Falconer Drive Unit #12. Unofficial standings will be kept at the field locations by the Field Convenors; however, all official decisions regarding standings will be made at the tournament headquarters.
- D. In the event of inclement weather the Tournament Committee will have the authority to relocate or reschedule games, change the duration of games. It will also have the right to cancel any game in the qualifying round that has no bearing in deciding the qualifiers for the playoff round. Any game abandoned after the first half (except playoff games) due to inclement weather, will be considered official and complete.
- E. The Tournament Committee reserves the right to decide on all matters pertaining to the tournament.
- F. The Tournament Committee will be made up of at least 3 persons from the Staff and/or the Board of Directors of the North Mississauga Soccer Club.